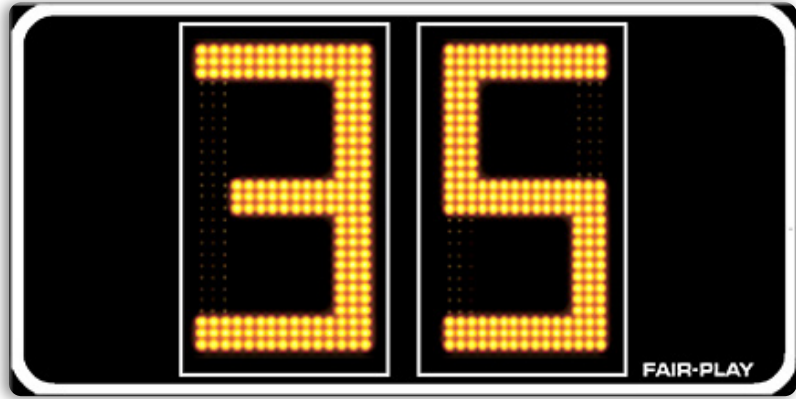


### DIGIT SIZES (H")

Delay of Game 30"

### MODEL: T-0636-DISPLAY-2



### DIMENSIONS

Height	Length	Depth	Weight
3'-0"	6'-0"	10"	113 lbs.

### STANDARD EQUIPMENT

- Standard black with super-bright, wide-angle amber LED digits for game information (red / white digits per request)
- For additional cost - specify on order if standard color other than black is requested
- 4-level control console display brightness adjustment
- 5-year limited warranty
- Easy access built-in service points
- Quality engineered water resistant aluminum
- Complete, secure and durable display mounting
- Built-in lightning suppressor (for standard data direct wire only)
- Help Desk Support
- USA Factory authorized national and local sales, service and installation

### OPTIONAL EQUIPMENT

- Full-color electronic message displays
- Integrated scoring and display systems
- Illuminated, non-illuminated identification and sponsorship signage
- Personalized vinyl home team name
- Scoreboard caption color (other than white)
- Custom, unique signage options
- Scoreboard control carrying case
- Truss and decorative steel systems
- Power lightning protector

### ELECTRICAL

Voltage	Hertz	Watts	AMPS	Phase	Wiring	Circuits Required	Safety Listing	Scoreboard Display	Control Console		
120 VAC	60	104	2	1	2-Wire + ground	1	ETL/CETL/UL	-22° to 131° F	-30° to 55° C	32° to 131° F	0° to 55° C

### OPERATING TEMPERATURES

All weights and measures are approximate. To confirm specifications please contact your local Fair-Play representative.

Please see Color Chart PDF for all scoreboard color options.

UV resistant custom paint & vinyl trim colors available.

### For applicable models, consult with a sales representative on the following:

- Choice of Fair-Play's scorekeeper approved score systems
- Electronic Team Names
- Rear-illuminated scoreboard captions or scoreboard sport-conversion captions (electronic)
- Changeable scoreboard game captions — electronic available, operated via control
- Integrated, second operator statistics control