

DIGIT SIZES (H")

Shot Clock 12" **Game Clock**

MODEL: ST-1427-4



DIMENSIONS	Height	Length	Depth	Weight	
	2'-6"	2'-6"	6.5"	125 lbs.	

STANDARD EQUIPMENT

- Energy efficient LED designs
- Two distinct LED digit colors to visually organize critical game information
- Heavy-duty, vibrating horn (103 dB)
- 4-level control console display brightness adjustment
- 5-year limited warranty
- Easy access built-in service points
- Quality engineered water resistant aluminum
- Complete, secure and durable display mounting
- Built-in lightning suppressor (for standard data direct wire only)
- Request a free project design renderings
- Help Desk Support
- USA Factory authorized national and local sales, service and installation

OPTIONAL EQUIPMENT

- Full-color electronic message displays
- Integrated scoring and display systems
- Illuminated, non-illuminated identification and sponsorship signage
- Personalized vinyl home team name
- Scoreboard caption color (other than white)
- Custom, unique signage options
- Scoreboard control carrying case
- Truss and decorative steel systems
- Power lightning protector or protective net

Please see Color Chart PDF for all scoreboard color options. UV resistant custom paint &

vinyl trim colors available.

ELECTRICAL

OPERATING TEMPERATURES

Voltage	Hertz	Watts	AMPS	Phase	Wiring	Circuits Required	Safety Listing	Scoreboard Disp	lay	Control Console	
120 VAC	60	45	1	1	2-Wire + ground	1	ETL/CETL	-22° to 131° F	-30° to 55° C	32° to 131° F	0° to 55° C

All weights and measures are approximate. To confirm specifications please contact your local Fair-Play representative.

For applicable models, consult with a sales representative on the following:

- Choice of Fair-Play's scorekeeper approved score systems
- Electronic Team Names
- Rear-illuminated scoreboard captions or scoreboard sport-conversion captions (electronic)
- Changeable scoreboard game captions electronic available, operated via control
- Integrated, second operator statistics control

For orders and questions: sales@fair-play.com